

Machine Learning

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7.1. Characteristics of Support Vector Machine

- **Feed-forward Neural Network (Perceptron, MLP, RBFN..)**
 - Stochastic algorithm
 - Generalizes well but need a lot of tuning
 - Can be learned in incremental fashion
 - To learn complex functions: use hidden layers

- **SVM**
 - Deterministic algorithm
 - Nice Generalization with few parameters to tune
 - Hard to learn – quadratic programming techniques
 - Using kernel tricks to learn very complex functions

7.2. Linear Separator and Perceptron

- **Linear Separator**

$$g(x) = w^T x + w_0 \quad L = \{w^T x + w_0 = 0\}$$

- For any two points $x_1, x_2 \in L$

$$w^T(x_1 - x_2) = 0$$

- Define unit normal vector $w^* = w/\|w\|$

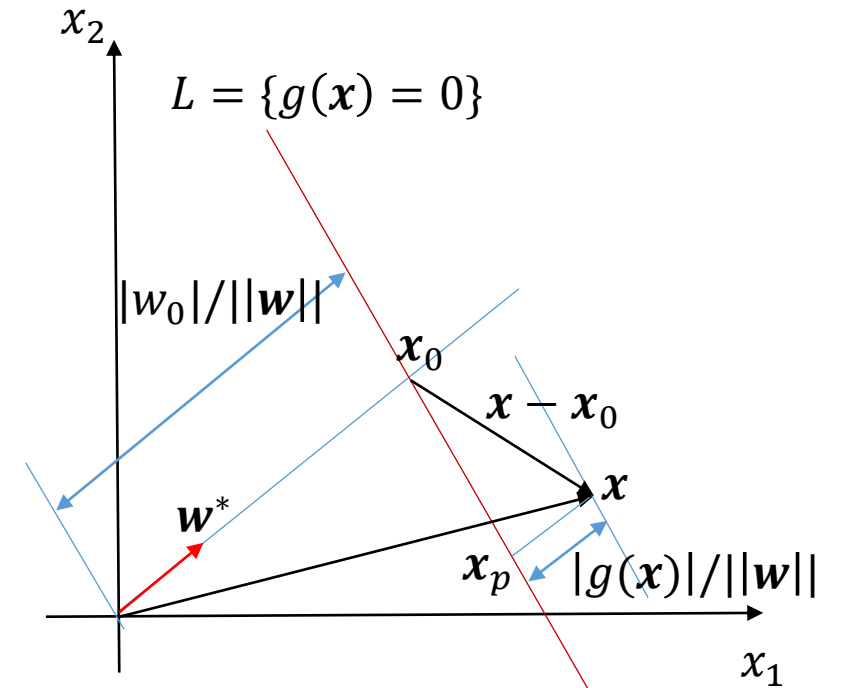
- For any point $x_0 \in L$, $w^T x_0 = -w_0$

- Distance of any x to L , $w^{*T}(x - x_0) = \frac{w^T x + w_0}{\|w\|}$

- The geometric margin of example $\langle x_i, y_i \rangle$ with respect to the hyperplane

$$y_i \cdot \frac{w^T x + w_0}{\|w\|}, \quad y_i \in \{-1, +1\}$$

- A point is misclassified iff its margin is negative



Perceptron Learning Algorithm

- To minimize

$$D(\mathbf{w}, w_0) = - \sum_{i \in M} y_i (\mathbf{w}^T \mathbf{x}_i + w_0)$$

- Gradient

$$\frac{\partial D(\mathbf{w}, w_0)}{\partial \mathbf{w}} = - \sum_{i \in M} y_i \mathbf{x}_i \quad \frac{\partial D(\mathbf{w}, w_0)}{\partial w_0} = - \sum_{i \in M} y_i$$

퍼셉트론 알고리즘

○ 입력과 목표 값의 쌍으로 구성된 학습패턴 $\langle \mathbf{x}_i, y_i \rangle$ 를 저장한다.

① 가중치 \mathbf{w} 와 w_0 를 임의의 값으로 초기화 시킨다.

② n 개의 학습패턴에 대하여 가중치를 다음과 같이 변경시킨다.

$$\text{If } y_i (\mathbf{w}^T \mathbf{x}_i + w_0) \leq 0 \text{ then } \begin{cases} \mathbf{w} := \mathbf{w} + y_i \mathbf{x}_i \\ w_0 := w_0 + y_i \end{cases} \quad (7.2.9)$$

③ 오인식된 학습패턴이 있으면 과정 ②를 다시 수행한다.

④ 새로운 입력 \mathbf{x} 가 주어지면 $g(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + w_0$ 의 부호로 예측한다.

Perceptron Algorithm: Dual Representation

- α_i : a count of the number of times that example i was misclassified
- Initial weights are all zeros
- Then, final weights are

$$\mathbf{w} = \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i \quad w_0 = \sum_{i=1}^n \alpha_i y_i$$

- The output of linear predictor is

$$h(\mathbf{x}) = \text{sign}(\mathbf{w}^T \mathbf{x} + w_0) = \text{sign} \sum_{i=1}^n \alpha_i y_i (\mathbf{x}_i^T \mathbf{x} + 1)$$

퍼셉트론 알고리즘의 이중적 표현

○ 입력과 목표값의 쌍으로 구성된 학습패턴 $\langle \mathbf{x}_i, y_i \rangle$ 를 저장한다.

① α_i 는 영으로 초기화 시킨다.

② 학습 패턴 n 개에 대하여 가중치를 다음과 같이 변경시킨다.

$$\text{If } \sum_{j=1}^n y_j \alpha_j y_j (\mathbf{x}_j^T \mathbf{x}_i + 1) \leq 0 \text{ then } \alpha_i := \alpha_i + 1. \quad (7.2.13)$$

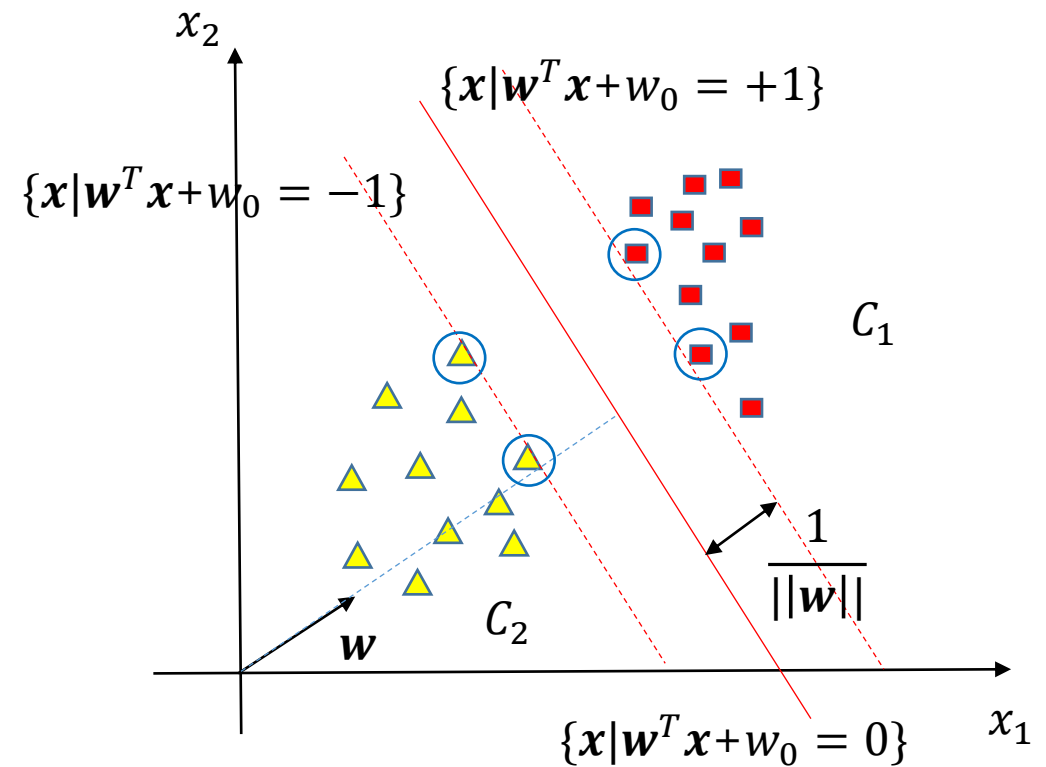
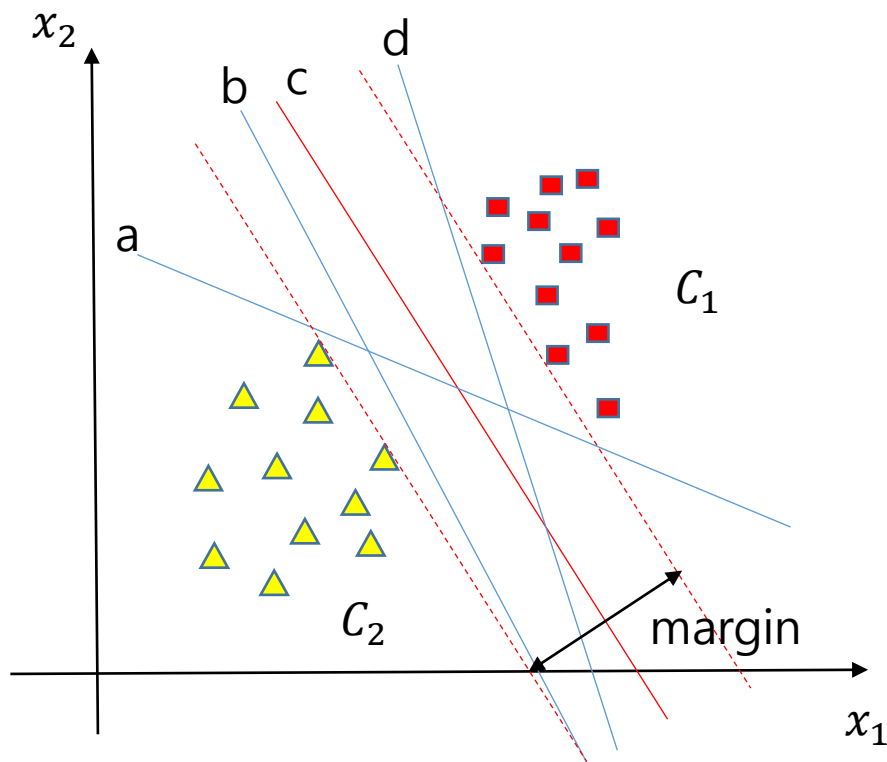
$$\mathbf{w} = \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i \quad \text{and} \quad w_0 = \sum_{i=1}^n \alpha_i y_i$$

③ 오인식된 학습패턴이 있으면 과정 ②를 다시 수행한다.

④ 새로운 입력 \mathbf{x} 가 주어지면 $h(\mathbf{x})$ 로 예측한다.

7.3. Support Vector Machine

- Maximizing the margin
- The decision boundary: determined by a subset of the data points, known as support vectors (indicated by the circles).



Support Vector Machine

- **Support vector machines**

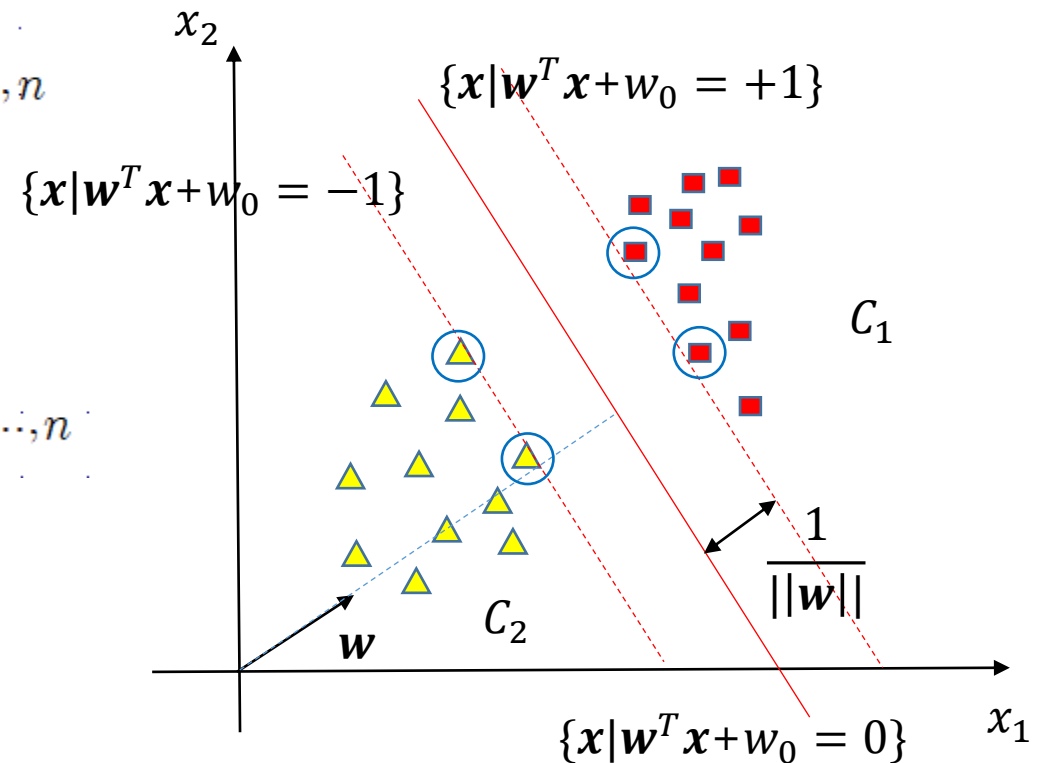
- Names a whole family of algorithms of the **maximum margin separator**. The idea is to find the separator with the maximum margin from all the data points.

- Optimization problem

$$\max_{w_0, \mathbf{w}} C \quad \text{subject to} \quad \frac{1}{\|\mathbf{w}\|} y_i (\mathbf{w}^T \mathbf{x}_i + w_0) \geq C \quad i = 1, 2, \dots, n$$

- Set $\|\mathbf{w}\|$ to $1/C$

$$\min_{w_0, \mathbf{w}} \frac{1}{2} (\|\mathbf{w}\|)^2 \quad \text{subject to} \quad y_i (\mathbf{w}^T \mathbf{x}_i + w_0) \geq 1 \quad i = 1, 2, \dots, n$$



Support Vector Machine: Formulation

- Quadratic optimization problem

$$\min_{w_0, \mathbf{w}} \frac{1}{2} (\|\mathbf{w}\|)^2 \quad \text{subject to} \quad y_i (\mathbf{w}^T \mathbf{x}_i + w_0) \geq 1 \quad i = 1, 2, \dots, n$$

- Lagrangian formulation of constrained optimization

$$\min_{w_0, \mathbf{w}} \max_{\alpha \geq \mathbf{0}} L(w_0, \mathbf{w}, \alpha) = \frac{1}{2} (\|\mathbf{w}\|)^2 - \sum_{i=1}^n \alpha_i [y_i (\mathbf{w}^T \mathbf{x}_i + w_0) - 1]$$

- Kuhn-Tucker Theorem $\min_{w_0, \mathbf{w}} \max_{\alpha \geq \mathbf{0}} L(w_0, \mathbf{w}, \alpha) = \max_{\alpha \geq \mathbf{0}} \min_{w_0, \mathbf{w}} L(w_0, \mathbf{w}, \alpha)$

$$\frac{\partial L(w_0, \mathbf{w}, \alpha)}{\partial \mathbf{w}} = \mathbf{w} - \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i = 0$$

$$\mathbf{w} = \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i$$

$$\frac{\partial L(w_0, \mathbf{w}, \alpha)}{\partial w_0} = - \sum_{i=1}^n \alpha_i y_i = 0$$

$$\sum_{i=1}^n \alpha_i y_i = 0$$

Support Vector Machine: Formulation & Solution

$$\mathbf{w} = \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i$$
$$\min_{w_0, \mathbf{w}} \max_{\alpha \geq \mathbf{0}} L(w_0, \mathbf{w}, \alpha) = \frac{1}{2} (\|\mathbf{w}\|)^2 - \sum_{i=1}^n \alpha_i [y_i (\mathbf{w}^T \mathbf{x}_i + w_0) - 1]$$

$$\sum_{i=1}^n \alpha_i y_i = 0$$

$$L(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{j=1}^n \sum_{k=1}^n \alpha_j \alpha_k y_j y_k (\mathbf{x}_j^T \mathbf{x}_k)$$

Maximize $L(\alpha)$ subject to $\alpha \geq \mathbf{0}$ and $\sum_i \alpha_i y_i = 0$.

Finding optimal α_i : computationally tractable quadratic programming problem

Support Vector: points with margin=1

$$y_i (\mathbf{w}^T \mathbf{x}_i + w_0) = 1 \quad w_0 = y_i - \mathbf{w}^T \mathbf{x}_i$$

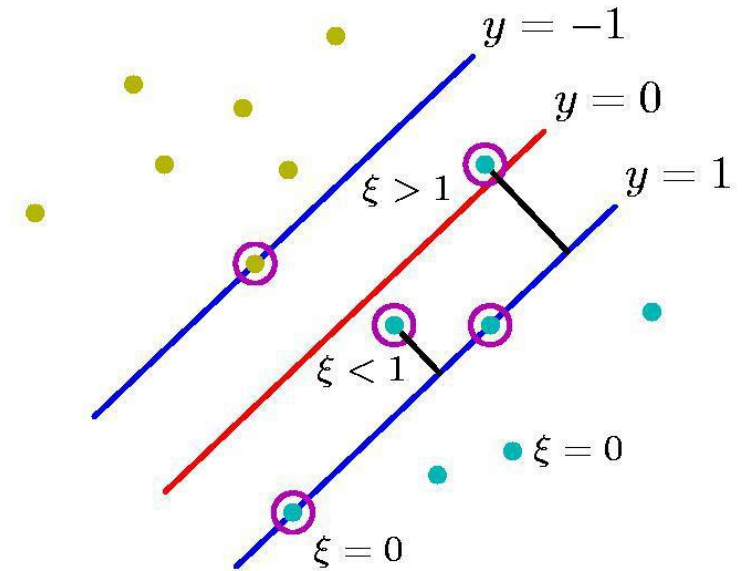
Support Vector Machines

- What if the problem is not linearly separable?
- Introduce slack variables
 - Need to minimize:

$$L(w, \xi) = \frac{\|\vec{w}\|^2}{2} + C \left(\sum_{i=1}^m \xi_i \right)$$

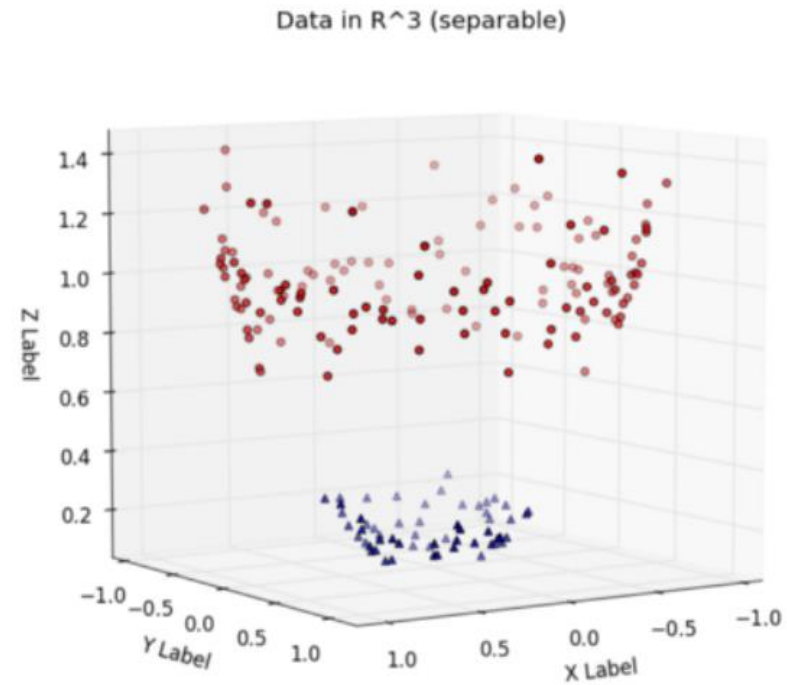
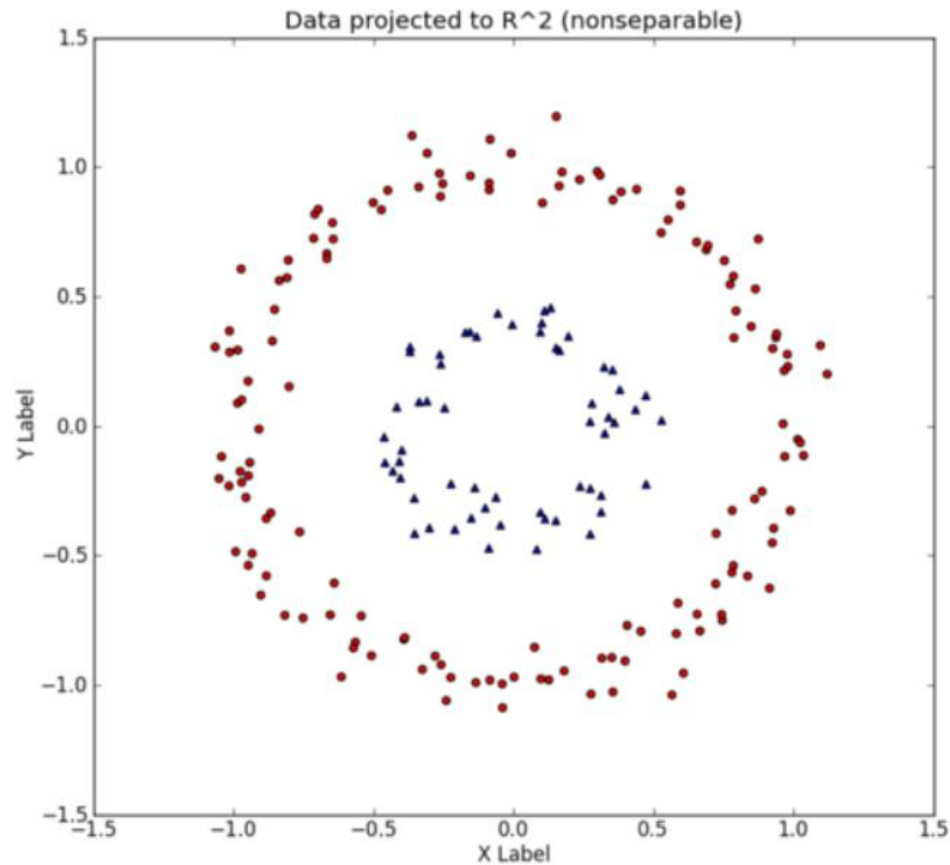
- Subject to:

$$y_i (\vec{w} \bullet \vec{x}_i + b) \geq 1 - \xi_i, \text{ for all } (\vec{x}_i, y_i) \text{ in } D$$



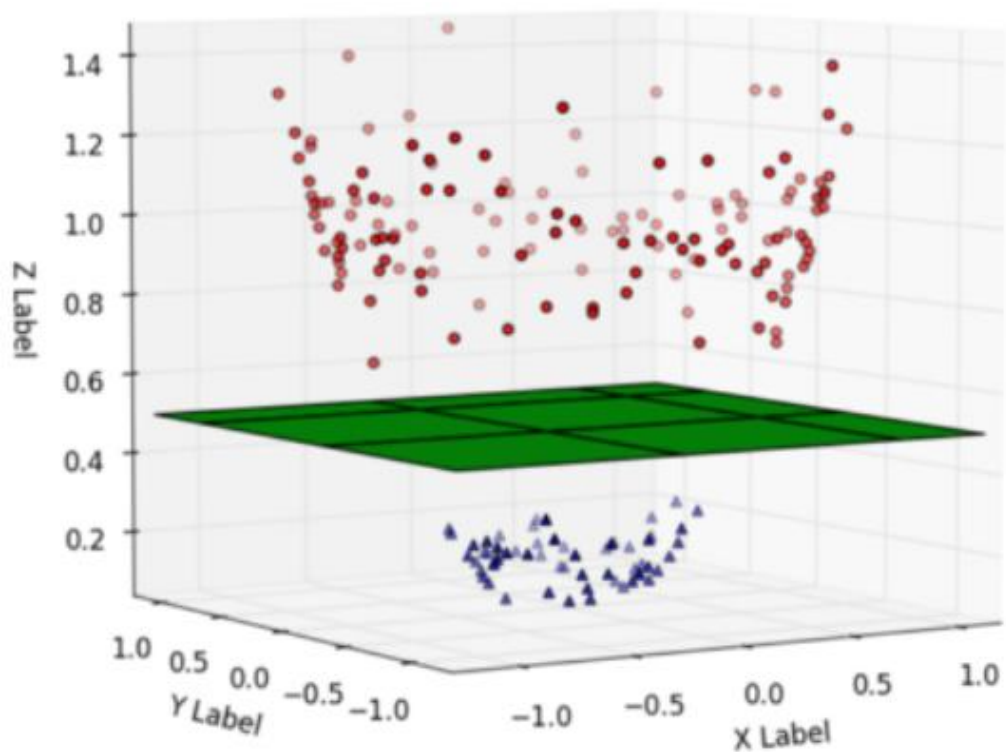
Support Vector Machines

- What if decision boundary is not linear?

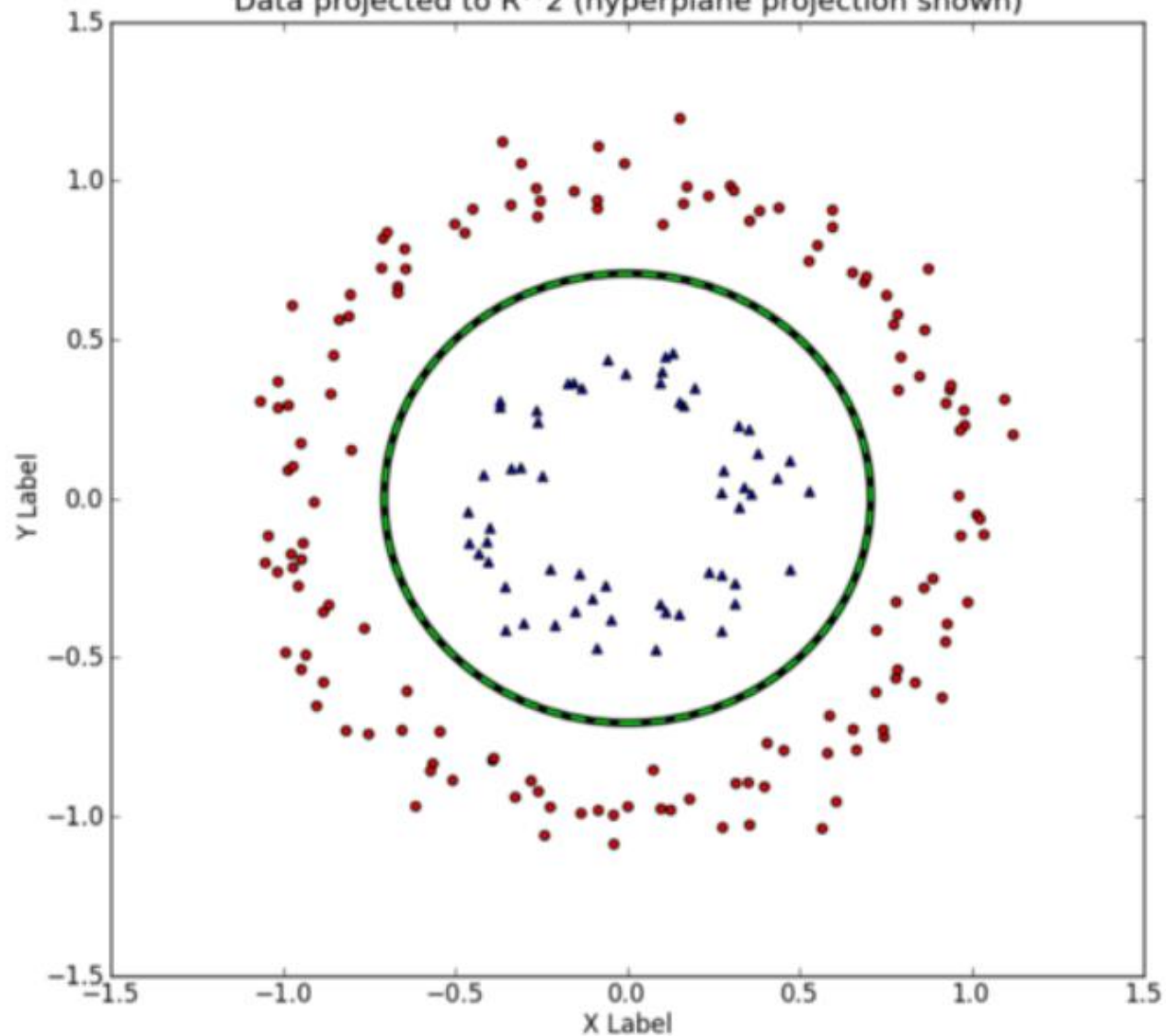


A nonseparable dataset in a two-dimensional space R^2 , and the same dataset mapped onto three dimensions with the third dimension being x^2+y^2 (source: http://www.eric-kim.net/eric-kim-net/posts/1/kernel_trick.html)

Data in R^3 (separable w/ hyperplane)



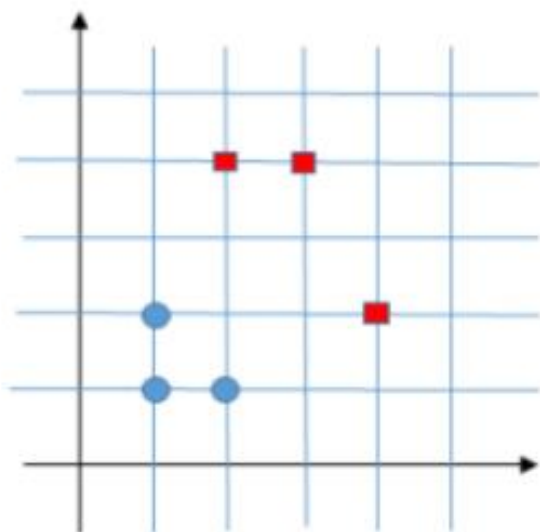
Data projected to R^2 (hyperplane projection shown)



The decision boundary is shown in green, first in the three-dimensional space (left), then back in the two-dimensional space (right). Same source as previous image.

예제 7.3-1

그림과 같이 2차원 공간상에 두 개의 클래스에 해당하는 점집합이 주어졌다. 사각형 클래스는 $y_i = 1$, 원형 클래스는 $y_i = -1$ 이라고 두고서 퍼셉트론의 이중적 표현에 의한 학습을 두 epoch 동안 반복하여 보아라. 그리고, Support Vector의 지점을 구하고, 이를 근거로 SVM에 의한 구분자를 구하여라.



내적	\mathbf{x}_1	\mathbf{x}_2	\mathbf{x}_3	\mathbf{x}_4	\mathbf{x}_5	\mathbf{x}_6
\mathbf{x}_1	20	6	22	10	16	8
\mathbf{x}_2	6	2	7	3	6	3
\mathbf{x}_3	22	7	25	11	20	10
\mathbf{x}_4	10	3	11	5	81	4
\mathbf{x}_5	16	6	20	8	20	10
\mathbf{x}_6	8	3	10	4	10	5

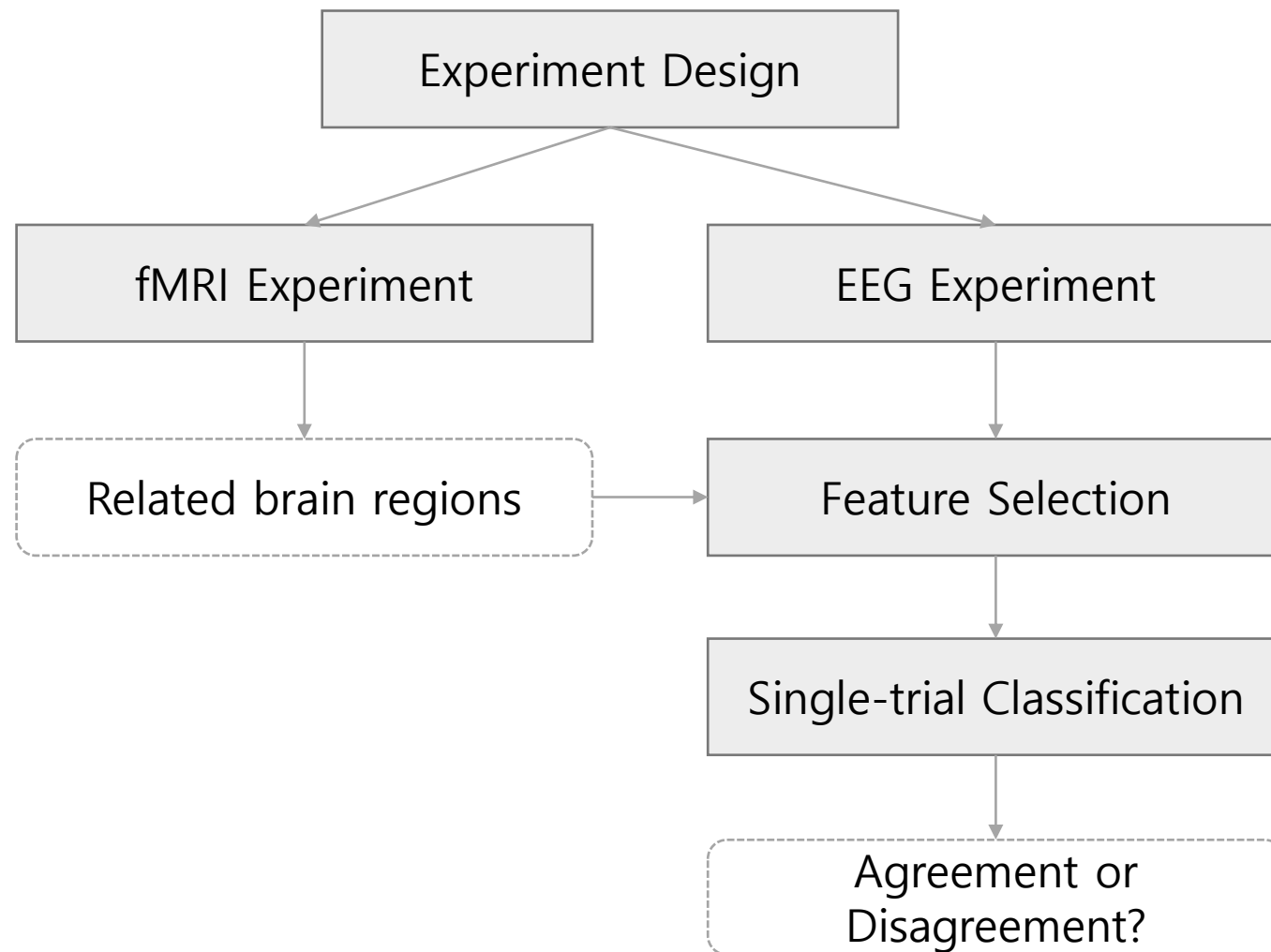
7.4. Application of SVM^[10] [Suh-Yeon Dong, et al. 2016]

Objective: Discriminate agreement and disagreement to the given self-relevant sentence in the single-trial level.

- **Stimuli:** 74 Korean sentences from the Minnesota Multiphasic Personality inventory-II (MMPI-II). Sentence contents are related to [personal experience](#).
- **Presentation:** Considering the Subject-object-verb (SOV) typology of the Korean language, each sentence was separated into two parts: the verb ([sentence ending](#)) and the remainder of the sentence ([contents](#)).

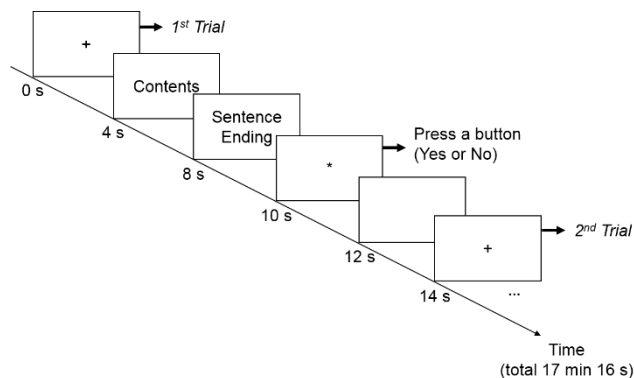
(a) Positive ending	Contents	Sentence ending
<i>Stimulus sentence (Korean)</i>	돈에 대해 걱정한 적이	있다
<i>English translations in SOV form</i>	The experience of worrying over money	Does exist
<i>Original English MMPI-2 sentence</i>	I worry a great deal over money.	
(b) Negative ending	Contents	Sentence ending
<i>Stimulus sentence (Korean)</i>	기절한 적이	없다
<i>English translations in SOV form</i>	The experience of having a fainting spell	Does not exist
<i>Original English MMPI-2 sentence</i>	I have never had a fainting spell.	

Experiment Procedure



Experiment Procedure

■ fMRI Experiment (19 subjects)



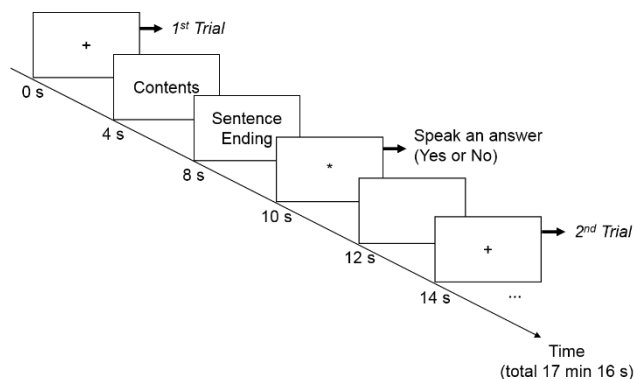
■ Image acquisition

- 3T MR scanner (Siemens Magnetom Vero, Germany)
- MR-compatible goggle (NordicNeuroLab Visual systems, Norway)
- Gradient-echo echo-planar imaging (EPI) sequence (36 slices; thickness = 4 mm; no gap between slices; FOV = 220 × 220 mm; matrix = 64 × 64; TE = 28 ms; TR = 2.0 s; flip angle = 90 °; voxel size 3.4 mm × 3.4 mm × 4 mm)

■ Preprocessing

- (SPM8) Realign, coregister, segmentation, normalize, and smooth

■ EEG Experiment (9 subjects)



■ Data acquisition

- BrainAmp system (Brain Products GmbH, Germany)
- 32-channel EEG cap (BrainCap)
- Eyetracker x120 (Tobii Technology, Sweden)

■ Preprocessing

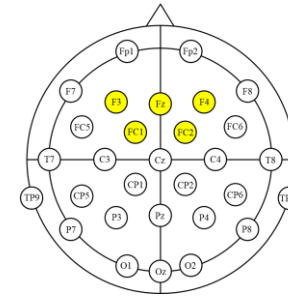
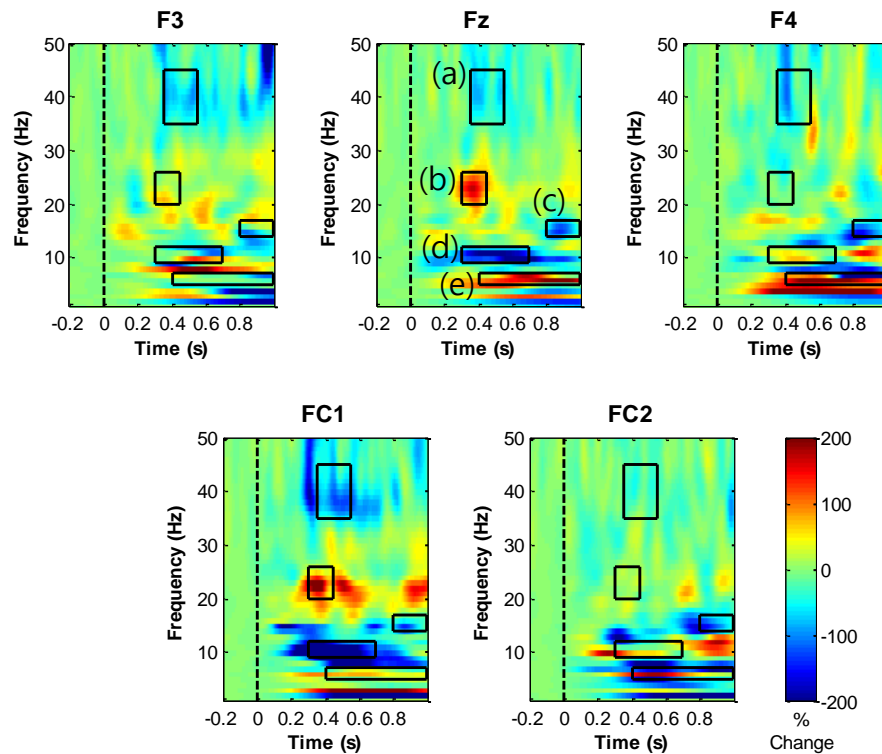
- 60Hz notch filtering and 1Hz high-pass filtering
- Offline re-referencing to average (except EOG and ECG)
- Artifact Removal: EOG and ECG-related independent components
- Trial rejection: Reject trials whose absolute amplitude is over 70 μV

Feature Selection

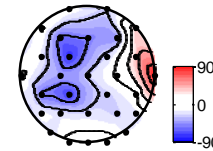
- Referring to the fMRI results, responses at frontal channels are considered.

Time-frequency Representations (TFRs)

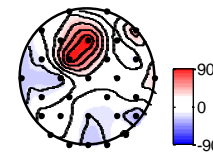
Average TFR difference: Agree - Disagree



(a) Gamma 35-45Hz 350-550ms



(b) Beta2 20-26Hz 300-450 (c) Beta1 14-17Hz 800-1,000ms



(d) Alpha 9-12Hz 300-700n (e) Theta 5-7Hz 400-1,000ms

Select 5 feature candidates

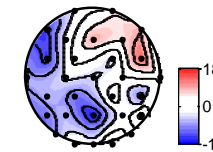
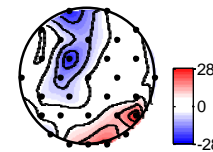
(a) gamma 35-45Hz 350-550ms

(b) beta2 20-26Hz 300-450ms

(c) beta1 14-17Hz 800-1,000ms

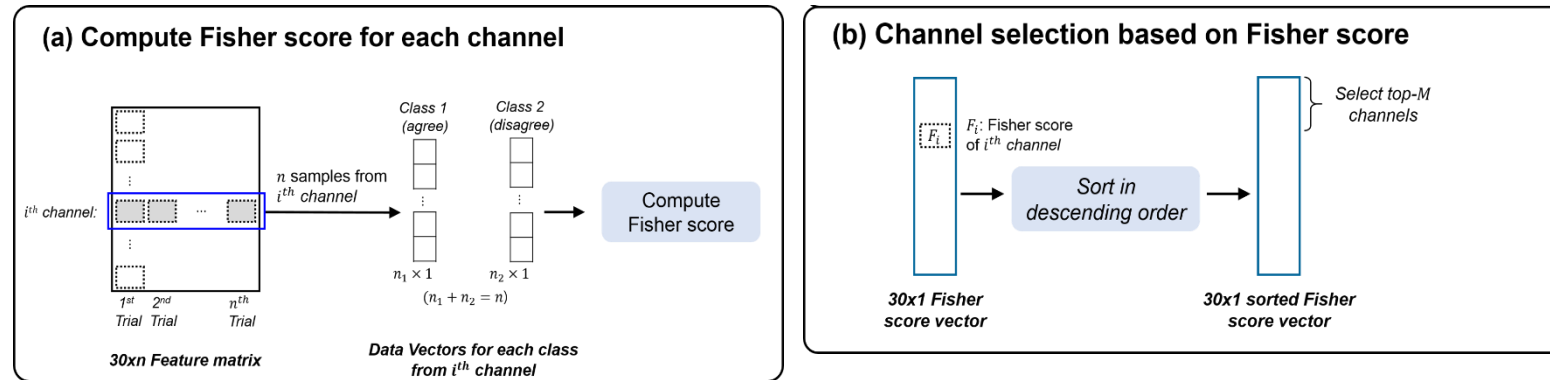
(d) alpha 9-12Hz 300-700ms

(e) theta 5-7Hz 400-1,000ms



Channel Selection

- Channel selection using the Fisher score



The Fisher score for the i^{th} channel:^[19]

$$F_i = \frac{\sum_{k=1}^c n_k (\mu_k^i - \mu^i)^2}{\sum_{k=1}^c n_k (\sigma_k^i)^2}$$

n_k : sample size of k^{th} class
 μ_k^i : mean of k^{th} class in the i^{th} channel
 σ_k^i : std of k^{th} class in the i^{th} channel
 μ^i : mean of entire data in the i^{th} channel
 c : Total number of classes (here, $c = 2$)

Rank	Theta		Alpha		Beta1		Beta2		Gamma	
	Channe l	Fisher score	Channe l	Fisher score	Channe l	Fisher score	Channe l	Fisher score	Channe l	Fisher score
1	C3	0.028	C3	0.028	P7	0.034	C3	0.030	F3	0.040
2	CP5	0.027	Fz	0.027	T8	0.026	CP5	0.029	T8	0.030
3	CP2	0.025	CP1	0.026	F4	0.022	FC1	0.026	FC5	0.027
4	P7	0.025	FC1	0.025	FC1	0.022	Fp2	0.025	FC2	0.024
5	P3	0.023	F4	0.025	F3	0.020	Fp1	0.025	CP5	0.023

Classification

- Subject-dependent classification with increasing the number of selected channels
- Average accuracy using 5-fold cross validation
- SVM classifier with linear and RBF kernels (LIBSVM)

Component	Classifier	
	Linear SVM	RBF SVM
Theta	67.03% (30)	70.89% (2)
Alpha	66.39% (30)	73.86% (4)
Beta1	62.88% (30)	71.30% (4)
Beta2	65.07% (30)	73.49% (3)
Gamma	67.01% (20)	75.54% (5)

